# Design of Component Oriented Metric to Measure Effort during Software Modules Development Sh. Ashok<sup>1,</sup> Dr. Vijay Deep Gaur<sup>2</sup>

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#### Abstract

In the context of software effort estimation <sup>[1]</sup>, system sizes the taken as a main driver of the system development effort. But other structure design properties, such as coupling, cohesion have been suggested as additional factor. In this paper, using effort data from component oriented development project <sup>[2,3]</sup>, we empirical investigate the relationship between component size and effort for a component and with additional impact structural properties such as connectivity, component interfacing have an effort. This paper can be used as a practical analysis, repeatable and accurate analysis procedure to investigate relationship between component properties and development effort.

#### Keyword

Component oriented development, COM, DCOM, Traditional Methodology, Effort Estimation.

#### Introduction

Component based software development <sup>[2,3]</sup> is a dream of the software industries, where programmers would become merely assembly workers and development process of a new software system would be similar to assembling. And it is demand of today software market because today software project is becoming more and more complex and is hard to manage and control.

In this paper here we will introduce new paradigm for software development as well as provided metric for effort estimation, that will improve the complexity of component, dependency and composite of component based software development. With the help of metrics, a bottom-up measuring process from component to the system can full fill evolution for component oriented software development complexity. The purpose of metrics is characterized with the simplicity, reusability, portability, maintainability etc.

The idea behind component based software development approach is, develop software system by

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2 Assistant Professor, Government College Krishan Nagar, M.Garh, Haryana, India vijaydeepgaur83@gmail.com selecting appropriate off-the-shelf component and then to assemble them a well defined software architecture. It is new approach in software engineering community. The purpose of component based software engineering is to develop large system that incorporate previously developed or existing component, thus cutting down an development time and cost. It can also reduce maintenance associated with the upgrading of large system.

It has been proven that software complexity is one of the major contributing factors to the cost of developing and maintaining software. Meanwhile, effort estimation is one of critical factor that directly affect the reusability, portability, reliability and maintainability.

In component based software development the architecture complexity is mainly attributable to the dependencies between component, such as procedure call, message passing and conversation protocol. Here we will introduce component based metrics that will directly affect on the interface among component and component interface is the key factor of component complexity.

CBSE embodies the "the 'buy, don't build' philosophy". CBSE is aiming at realizing long-waited software reuse by changing both software architecture and software process. Because of the extensive uses of components, the Component-Based Software Engineering (CBSE) process is quite different from that of the traditional waterfall approach. CBSE not only requires focus on system specification and development, but also requires additional consideration for overall system context, individual components properties and component acquisition and integration process. This work presents an indicative literature survey of techniques proposed for different phases of the CBD life cycle. The aim of this survey is to help provide a better understanding of different CBD techniques for each of these areas<sup>[4]</sup>.

#### **Purposed Work**

Here we will measure the effort of software project that is to develop based on component technology, such as COM <sup>[8, 9]</sup> /DCOM <sup>[11]</sup>. COM/DCOM is general architecture for component software. It will define how component and their client interact directly and dynamically. DCOM is a protocol that enables software components to communicate directly over network <sup>[10]</sup>. These are designed for use across multiple network transports, including internet protocol such as HTTP.

**COM AND DCOM HAVE PROVIDED** a foundation for building component-based applications. Although they were initially available only on Windows platforms, the ongoing porting efforts to all major versions of Unix and mainframes (11) might turn COM/DCOM into a major cross-platform integration tool. The next generation of COM, called COM+, aims at simplifying the construction of COM applications by providing support in languages and tools and by providing a set of essential object services.

# Component Based Effort Estimation Metrics<sup>[15,16]</sup>

 Component Effort (CE) Metric<sup>[18,19]</sup>: Estimated elapsed time taken to structure application (hrs)

$$\begin{split} CE &= e + b_1 DESIGN\_TOOL + b_2 PROG\_EXP + \\ b_3 TEAM\_SIZE + b_4 PROG\_COMP + \\ b_5 LANG\_EXP + b_6 TYPE\_EXP \end{split}$$

**e** - effort man-hrs, spent by programmer to develop application software

**DESIGN\_TOOL** – this is to variable measure the level of productivity tool used by programmers in designing software. Using good designing tool, the productivity ratio of programmer is high. It is very important tool by allowing programmers to use to clarify end user's requirements at the early stage of software development life cycle. This variable is measured using a five point liker-like scale ranging from (1) very low productivity to (5) very high productivity

**PROG\_EXP** – this variable is to measure the experience of programmers in analyzing and designing application software in computer industries. The measurement, we use to count the number of years that a programmer who has been developing application software in company. The higher number of years of the service is in industry, the more working experience, he has. For this variable, we take average of years of experience among team members for each software project.

**TEAM\_SIZE** – this variable is to measure number of programmer working in a team in analyzing and designing software project. For this variable, the number of programmers assigned to analyze and design the software projects is collected, according to the records of company.

**PROG\_COMP** – this variable is to measure the level of program complexity delivered. Determination of program complexity, at the early stage of software

development life cycle is under the control of programmer

LANG\_EXP – this variable is to measure level of working experience of programmer, who is in specific kind of programming language. The development time and effort are reduced substantially, if programmer is an experienced one.

**TYPE\_EXP** - this variable measure type of experience based on project type

2. Component Interlinking Effort (CIE) Metric: Estimates elapsed time taken to interlink component to build component structure (hrs)

> CIE = Total number of component

- 3. Component Interface Planning (CIP) Metric: Estimated elapsed time taken to plan component's interface (hrs)
  - $CIP = e_1 + e_2 + e_3$
  - e1 Interface Analysis
  - e1 Interface design
  - e<sub>1</sub> Interface Development

**Component Interface Building (CIB) Metric:** Estimated elapsed time taken to implement component interface (hrs)

Effort estimation, here takes place, top-down or bottomup based on Component implementation. However, bottom-up is better choice then top-down.

CIB, is determined by using deliverable COM/DCOM in software Application, the value of deliverable component are given below:

Deliverable	Ver	Lo	Mediu	Hig	Ver
(COM/DCO	у	w	m	h	у
M)	Lo				Hig
	w				h
Report	4	8	16	32	64
Interface	24	48	96	192	384
Conversion	24	48	96	192	384
Enhanceme	4	8	16	32	64
nt					
Form/Scree	8	16	32	64	128
n					

 Component Testing Effort (CTE) Metric: Estimated elapsed time taken to test all links in component (hrs)

Image: constraint of the second sec	
t   Descriptio   t   st   al   ed     Cas   n   Cas   Cas   Case   Case     e   e   e   e   e   e   e     ld   Image: state st	
CasnCasCasCaseeeeeeld1SetupTestEnvironment-1.51.5001.2Check121.5Environmentent	ct
eeeeld1Set up-1Set upTestEnvironment1.2Check12TestEnvironment	
Id Set up   1 Set up   Test Image: state	
1SetupTestImage: state of the state	
Test Environm entImage: Constraint of the second seco	
Environm entImage: Check ent121.51.5001.2Check Test Environm ent121.51.500	
entImage: second se	
1.2Check121.51.500TestEnvironmImage: state of the s	
Test Environm ent	
Environm ent	)
ent	
1.3     Install     0.7     1.5     1     1.042	
Screen 5	
Reorder	
1.4     Insure     1.2     3     2     2.024	ł
Defect 5	
Reporting	
Mechanis	

	m				
5	Login				
	Screen				
	on IE				
5.1	Correct	0.0	0.2	0.1	0.108
	Login	5			
5.2	Wrong id	0.0	0.2	0.1	0.112
	and	7			
	Correct				
	Password				
5.3	Correct Id	0.0	0.2	0.1	0.112
	and wrong	7			
	Password				
5.4	Forgot	0.1	0.3	0.2	0.208
	Password	5			
	Functional				
	ity				
6	Login				
	Screen				
	on Fire				
	fox				
6.1	Correct	0.0	0.2	0.1	0.108
	Login	5			
6.2	Wrong id	0.0	0.2	0.1	0.112
	and	7			
	Correct				
	Password				
6.3	Correct Id	0.0	0.2	0.1	0.112
	and wrong	7			
	Password				
6.4	Forgot	0.1	0.3	0.2	0.208
	Password	5			
	Functional				
	ity				
	Total	3.6	8.30	5.50	5.663
	Effort	80	0	0	
1	Estimate				

Total Effort 0f Component Oriented Software Development is:

Total Effort = CE + CIE + CIP + CIB + CTE

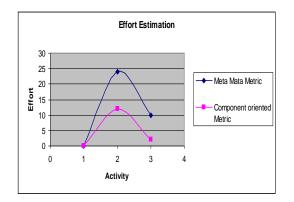
Effort Estimation Based on Meta mata Metrics <sup>[19, 20, 21</sup>]

Metric	Measure	Description
CC	Complexity	The amount of decision
		logic in Code
LOC	Understandability	The length of code;
	Maintainability	related metrics measure
		Line of comment;
		effective line of code
WMC	Complexity	The number of methods
	Understandability	in class
	Reusability	
RFC	Design	The number of methods
	Usability	that can be invoked
	Testability	From a class through
		message
СВО	Design	The of other class to
	Reusability	which a class is coupled
	Maintainability	
DIT	Reusability	The depth of a class
	Testability	within the inheritance
		Hierarchy
No. of	Complexity	The Amount of state a
Attributes	Maintainability	class maintain as
		represented
		By the number of fields
		declared in the class

## Result

Comparison of effort estimation of software project, that is measured based on meta mata metrics that is used in traditional software, with component oriented software metrics that we have designed in this paper.

		Effort	Effort
		Estimation	Estimation
		Based on	Based
		Meta	On
		mata	Component
Sr		Metrics	Oriented
No	Major Activity		Metrics
1	HMS Staff	46	17.677
2	Emergency	57	23.003
3	Enquiry	19	6.7
4	OPD	36	19.009
5	Managing Unit	63	32.123
	Doctor		
6	Examination	39	29.123
7	Nurse Detail	31	16.23
8	Patient Status	28	14.002
9	Pharmacy/Drug	49	36.023
10	Laundry	24	9.8
11	Kitchen	12	2.006



#### Conclusion

The component oriented software project is implemented based on Microsoft technology such as COM/DCOM. Here we have been designed component oriented metrics that are used to determine effort of component oriented software. These metrics are designed in such a way that it will reduces more than 64 percentage effort of software as compared to meta mata metrics that are used to determine effort of traditional software development..

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